

# The Invaders/Rovers 4<sup>th</sup> Alien Dawg Run Hare & Hound

## District 37 Hare and Hound Series Round 4

### Riders Instructions

There is a 15-mph speed limit that applies to all entrants, families, spectators, and guests in all general camping/pit, signup areas, and anywhere spectators are at. This also includes Pipeline Road along the camping and signup areas. This will be **STRICTLY ENFORCED**.

**March 17, 2024**

#### **Race Registration:**

**Saturday March 16, 2024 – open from 3:30pm to 5:00pm**

**Sunday March 17, 2024 – open from 7:00am to 9:00am**

**Located north of Teagle Wash Road on Pipeline Road, by Railroad Tracks**

**Registration Requirements:** Have your AMA (i.e. card or email confirmation) and District 37 card ready for verification. Bring your helmet for transponder scanning. AMA services will not be available at registration. D37 license applications may be available at registration. Since internet service is spotty in this area, be sure to have all of these items completed and verification available when you arrive at registration.

**Fender Cards:** Tape your fender card face down to the front fender. For quads the fender card is to be placed on the left front fender as close to the number plate as possible.

**Numbers:** All bikes and quads must have correct D37 style numbers.

**Sound Check:** All bikes and quads must meet the max 96db limit, Vintage bikes 101db. All odd number bikes and quads must be sound checked. Bring your bike with your fender card attached and the completed sound check form. Sound check will be located by registration. Any bike can be required to sound check if it is determined to be too loud by race officials.

**Tech Inspection:** All bikes and quads will be checked at the start line for spark arrestor, correct D37 style numbers, and all odd number bikes and quads will be checked for sound check stamp.

**Start line:** The Start is east of Pipeline Rd. just off from Teagle Wash Rd.

#### **Pits:**

- Pits will be paralleling Pipeline Rd across from sign up.
- **No Camping on Pit Road**
- Pits will not be open for set up until 12:00pm on Saturday. **NO EXCEPTIONS**
- Pit road speed limit is **15 mph** and will be **STRICTLY ENFORCED**.
- **No glass or alcohol** in the pits
- All pit crews must have an absorbent mat to refuel on and to store fuel cans.
- Each pit must also have a fire extinguisher available.
- Pits will close when the first novice finishes the 2<sup>nd</sup> loop.

**Spectators:** All spectators must be 50 feet from the course at all times, no spectators will be allowed on pit row.

**Bomb Practice:** Bomb practice will be **Sunday Only from 7:00AM to 9:00 AM and when ambulance is present**. There will be a bomb return trail marked with red/white ribbon, **do not ride the bomb run backwards**.

**Start Time:** 9:30AM banner drop. **NOTE:** We will be 2 Banner Roll Ups prior to the 2-minute warning to honor long time member of the Simi Valley/Rovers, Robert "Torgy" Togerson.

**Start Format:** 5 row start – Row 1 - AA, Row 2 - Expert, Row 3 – Intermediate, Row 4 - Novice, Legends & Vintage, Row 5 - Quads/Hacks

**Riders Meeting: 9:10AM** - There will be a mandatory rider's meeting at the start line prior to the start. The club will call out random rider numbers to verify your presence at the meeting. **Failure to be present at the meeting will result in a DQ.**

**Course:** Loop 1 and 2 are approx. 38 miles. The courses are a mixture of fast valley runs, sand washes, up and down hills of varying difficulty and some technical sections compliments of Steve Webb, Dave Tieskoetter and a few other Invaders/Rovers.

**Course Markings:** The course will be marked with Caselli Foundation markings: pink ribbon, pink day-glo arrows, blue danger markings with blue ribbon, and white road crossings signs.

**Road Crossings:** There are 5 paved road crossing, 3 railroad crossings. All paved and railroad crossings will be manned, riders are required to stop at the paved and railroad crossings if directed by the crossing crew. Cross traffic has the right of way, **Failure to stop if directed will result in a DQ.** There are also a few manned major dirt road crossings, follow directions from crossing crew. In addition, the area has unmanned minor road/trail crossings, all will be marked, use caution, and watch for cross traffic when crossing.

**Checkpoints:** All Checks will be stop checks, the rider must stop to have their fender card marked. It is the riders' responsibility to ensure they received a check mark.

**Breakdowns/ Injuries:** If you breakdown or are injured, get off the course if possible and turn your bike around to face oncoming riders so that they can report your number and location to the next checkpoint. Give the next rider your info so that we can notify your pit crew. If you do not finish, please bring your fender card to the finish crew so we can account for you.

**Home Check:** No passing between the flagman and the transponder tower, **speed limit is 15mph thru the transponder chute.** All two loop riders will proceed thru the Pits after receiving their home check mark, **15 mph SPEED LIMIT thru the pits.** Pits closes after 1<sup>st</sup> Novice finishes both loops.

**Finish:** At the checkered flag proceed thru the transponder tower and into the finish chute, course workers will remove your fender card and give you your finisher pin. **No passing between the flagman and the finish chute, speed limit is 15mph between the flagman and the finish chute.** One-loop finisher: All Masters, Legends, Mag Hwt Nov, Mag Lwt Nov, Women Nov, All Vet Women, Mini, Vintage, Quad, and Sidehacks. Two-loop finisher: All other classes. Any racer entered in a two-loop class choosing to go only one loop **MUST** enter the one loop finish chute after passing through the transponder. If you enter the pits and then decide to only go one loop, you will receive a DNF.

**Spectators must stay a minimum of 50 feet back from the finish area at all times.**

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